

<b>Title</b>	<b>Deal with coin and cash in a casino cashiering area</b>		
<b>Level</b>	<b>3</b>	<b>Credits</b>	<b>6</b>

<b>Purpose</b>	People credited with this unit standard are able to, in a casino cashiering area: handle coin and cash; accept unclaimed monies; balance coin and cash; and follow procedures for gaming machine payouts.
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<b>Classification</b>	Tourism > Casino Cashiering
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<b>Available grade</b>	Achieved
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## Guidance Information

### 1 Definition

*Industry procedures* refer to all workplace requirements in operation in casinos.

These may include, but are not limited to, relevant statutory and regulatory requirements, Minimum Operating Standards, Gazetted Rules, Licence Conditions, and procedures described in training courses for the conduct of games, as approved by the Department of Internal Affairs or the Gambling Commission respectively. Industry procedures may also include procedures specific to an enterprise involved in the casino gaming industry. These additional enterprise procedures may include, without limitation, quality assurance, documentation, security, communications, health and safety, and personal behaviour.

- 2 The Gambling Act 2003 is the main piece of legislation relevant to this unit standard together with the associated regulations, including but not limited to the Gambling (Harm Prevention and Minimisation) Regulations 2004 and Gambling (Prohibited Property) Regulations 2005, and their subsequent amendments.

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## Outcomes and performance criteria

### Outcome 1

Handle coin and cash in a casino cashiering area.

### Performance criteria

- 1.1 Storage and safeguarding of coin and cash is in accordance with industry procedures.
- 1.2 Coin and cash exchange is in accordance with industry procedures.
- Range ordered groupings to enable visual verification of amount.

- 1.3 Identification of counterfeit New Zealand currency is in accordance with industry procedures.

**Outcome 2**

Accept unclaimed monies in a casino cashiering area.

Range may include but is not limited to – unclaimed gaming machine credits, unclaimed gaming and machine redemptions, unclaimed sleeper bets.

**Performance criteria**

- 2.1 Acceptance of unclaimed monies is in accordance with industry procedures.

**Outcome 3**

Balance coin and cash in a casino cashiering area.

**Performance criteria**

- 3.1 Cash float balancing without variation is in accordance with industry procedures.
- 3.2 All documentation completed for balancing of cash float is in accordance with industry procedures.

Range transferring funds, chip transfers, cashiers’ count sheets.

**Outcome 4**

Follow procedures for gaming machine payouts in a casino cashiering area.

Range may include but is not limited to – jackpots, cancel credits, hopper fills, short or special pays.

**Performance criteria**

- 4.1 Procedures followed for gaming machine payouts are in accordance with industry procedures.

<b>Planned review date</b>	31 December 2023
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**Status information and last date for assessment for superseded versions**

Process	Version	Date	Last Date for Assessment
Registration	1	30 July 1998	N/A
Revision	2	25 September 2001	N/A
Review	3	23 April 2008	N/A
Revision and Rollover	4	1 November 2018	N/A
Revision and Rollover	5	29 July 2021	N/A

**Consent and Moderation Requirements (CMR) reference**

0112

This CMR can be accessed at <http://www.nzqa.govt.nz/framework/search/index.do>.

**Comments on this unit standard**

Please contact ServiceIQ [qualifications@serviceiq.org.nz](mailto:qualifications@serviceiq.org.nz) if you wish to suggest changes to the content of this unit standard.