

Pilot Assessment Schedule – 2023

Digital Technologies: Design a digital technologies outcome (92007)

Assessment Criteria

Achievement	Achievement with Merit	Achievement with Excellence
<p><i>Designing a digital technologies outcome</i> involves:</p> <ul style="list-style-type: none"> describing a need or opportunity, potential user(s), and requirements generating design ideas for the digital technologies outcome that meet the identified requirements producing a selected design for a digital technologies outcome. 	<p><i>Refining a design for a digital technologies outcome</i> involves:</p> <ul style="list-style-type: none"> using feedback to make improvements to the design throughout the design process explaining how design decisions made during the design process improve the quality of the proposed outcome. 	<p><i>Evaluating a design for a digital technologies outcome</i> involves:</p> <ul style="list-style-type: none"> justifying, with evidence, the design's fitness for purpose.

Cut Scores

Not Achieved	Achievement	Achievement with Merit	Achievement with Excellence
0 – 2	3 – 4	5 – 6	7 – 8

Evidence

N1	N2	A3	A4	M5	M6	E7	E8
<p>Describes a need or opportunity, potential user(s) and requirements.</p> <p>Generates design ideas that meet requirements.</p> <p>Produces a selected design for a digital technologies outcome.</p> <p>None or very limited reference to show how manaakitanga or kaitiakitanga was prioritised in relation to the design outcome.</p>	<p>Describes a need or opportunity, potential user(s) and requirements.</p> <p>Generates design ideas that meet requirements.</p> <p>Produces a selected design for a digital technologies outcome.</p> <p>None or very limited reference to show how manaakitanga or kaitiakitanga was prioritised in relation to the design outcome.</p>	<p>Describes a need or opportunity, potential user(s) and requirements.</p> <p>Generates design ideas that meet requirements.</p> <p>Design ideas can include initial sketches, mock-ups, models, wireframes, diagrams, or schemas.</p> <p>Produces a selected final design for a digital technologies outcome.</p> <p>Describes how they have included manaakitanga or kaitiakitanga in relation to the design outcome or design process.</p> <p>Some aspects may be partial or weak.</p>	<p>Describes a need or opportunity, potential user(s) and requirements.</p> <p>Generates design ideas that meet requirements.</p> <p>Design ideas can include initial sketches, mock-ups, models, wireframes, diagrams, or schemas.</p> <p>Produces a selected final design for a digital technologies outcome.</p> <p>Describes how they have included manaakitanga or kaitiakitanga in relation to the design outcome or design process.</p>	<p>Explains how research influenced design decisions.</p> <p>Explains decisions that were made based on the consideration of design elements and principles.</p> <p>Explains how feedback has been used to make improvements to the design throughout the design process.</p> <p>Some aspects may be partial or weak.</p>	<p>Explains in detail how research influenced design decisions.</p> <p>Explains in detail decisions that were made based on the consideration of design elements and principles.</p> <p>Explains in detail how feedback has been used to make improvements to the design throughout the design process.</p> <p>Provides evidence.</p>	<p>Justifies the design's fitness for purpose in terms of a need or opportunity, potential user(s), requirements, design principles, usability principles, feedback, and refinement.</p> <p>Provides evidence.</p> <p>Some aspects may be partial or weak.</p>	<p>Justifies the design's fitness for purpose in terms of a need or opportunity, potential user(s), requirements, design principles, usability principles, feedback, and refinement.</p> <p>Provides strong evidence.</p>

N0 = No response; no relevant evidence.