

Title	Interpret and apply procedures related to the use of casino gaming machines		
Level	3	Credits	8

Purpose	People credited with this unit standard are able to interpret and apply procedures for: payouts from gaming machines; unclaimed credits or unplayed games and unclaimed monies; and using gaming machine keys and equipment.
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Classification	Tourism > Casino Gaming
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Available grade	Achieved
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Prerequisites	To undertake this unit standard, people must meet the minimum age requirement for entry into a casino.
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Guidance Information

1 Definition

Industry procedures refer to all workplace requirements in operation in casinos.

These may include, but are not limited to, relevant statutory and regulatory requirements, minimum operating standards, Gazetted Rules, licence conditions, and procedures described in training courses for the conduct of games, as approved by the Department of Internal Affairs or the Gambling Commission. Industry procedures may also include procedures specific to an enterprise involved in the casino gaming industry. These additional enterprise procedures may include quality assurance, documentation, security, communications, health and safety, and personal behaviour.

2 The Gambling Act 2003 is the main piece of legislation relevant to this unit standard, together with any associated legislation and/or regulations.

3 *Gaming machines* are also known as slots.

Outcomes and performance criteria

Outcome 1

Interpret and apply procedures for payouts from gaming machines.

Performance criteria

1.1 Procedures for the issue of hand pays are interpreted and applied in accordance with industry procedures.

- 1.2 Procedures for the payout of jackpots are interpreted and applied in accordance with industry procedures.
- 1.3 Procedures for short payments and special payments are interpreted and applied in accordance with industry procedures.
- 1.4 Procedures for hopper fills are interpreted and applied in accordance with industry procedures.
- 1.5 Procedures for operating gaming machines when the system is off-line are interpreted and applied in accordance with industry procedures.

Outcome 2

Interpret and apply procedures for unclaimed credits or unplayed games and unclaimed monies.

Performance criteria

- 2.1 Procedures for unclaimed credits or unplayed games are interpreted and applied in accordance with industry procedures.
- 2.2 Procedures for unclaimed monies are interpreted and applied in accordance with industry procedures.
- 2.3 Procedures for unclaimed payouts are interpreted and applied in accordance with industry procedures.

Outcome 3

Interpret and apply procedures for using gaming machine keys and equipment.

Range may include but is not limited to – radio, pager, screwdriver, torch, tweezers, hand pay-book.

Performance criteria

- 3.1 Procedures for issuing keys, returning keys, broken keys, and lost keys are interpreted and applied in accordance with industry procedures.
- 3.2 Procedures for using equipment are interpreted and applied in accordance with industry procedures.

Replacement information	This unit standard replaced unit standard 9898.
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Planned review date	31 December 2023
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Status information and last date for assessment for superseded versions

Process	Version	Date	Last Date for Assessment
Registration	1	26 September 2001	N/A
Review	2	12 December 2008	N/A
Revision and Rollover	3	1 November 2018	N/A
Revision and Rollover	4	29 July 2021	N/A

Consent and Moderation Requirements (CMR) reference	0112
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This CMR can be accessed at <http://www.nzqa.govt.nz/framework/search/index.do>.

Comments on this unit standard

Please contact ServiceIQ qualifications@serviceiq.org.nz if you wish to suggest changes to the content of this unit standard.