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Achievement Standard

Subject Reference Generic Technology 2.11

Title Demonstrate understanding of advanced concepts related to human

factors in design

Level 2 Credits 4 Assessment Internal

Subfield Technology

Domain Generic Technology

Status Registered Status date 17 November 2011

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This achievement standard requires demonstrating understanding of advanced concepts related to human factors in design.

Achievement Criteria

Achievement	Achievement with Merit	Achievement with Excellence
Demonstrate understanding of advanced concepts related to human factors in design.	Demonstrate in-depth understanding of advanced concepts related to human factors in design.	 Demonstrate comprehensive understanding of advanced concepts related to human factors in design.

Explanatory Notes

This achievement standard is derived from the Level 7 achievement objectives from the Technology learning area in *The New Zealand Curriculum*, Learning Media, Ministry of Education, 2007; and is related to the material in the *Teaching and Learning Guide for Technology*, Ministry of Education, 2010 at http://seniorsecondary.tki.org.nz.

Appropriate reference information is available in *Safety and Technology Education: A Guidance Manual for New Zealand Schools,* Learning Media, Ministry of Education, 1998; and the Health and Safety in Employment Act 1992.

Further information can be found at http://www.techlink.org.nz.

2 Demonstrate understanding of advanced concepts related to human factors in design involves:

- explaining how statistics and probability are used to establish guiding ratios for anthropometric data and how this and ergonomic aids are used
- explaining how customisation allows for user preference and enables ergonomic fit.

Demonstrate in-depth understanding of advanced concepts related to human factors in design involves:

- explaining how anthropometric data is gathered and ergonomic aids are used when designing a product, system or environment
- explaining how customisation is undertaken to address user preference and enable the ergonomic fit of a product, system or environment.

Demonstrate comprehensive understanding of advanced concepts related to human factors in design involves:

- discussing the relationship between anthropometric data, user preference and ergonomic fit in a product, system or environment
- discussing the customisation undertaken to address user preference and obtain ergonomic fit in a product, system or environment.
- 3 Human factors include ergonomic and aesthetic factors that influence the design of products, systems and environments. These factors may include but are not limited to the use of anthropometric, psychological and sensory data gathering and analysis techniques. An understanding of spatial relationships between people, objects and their environments is important when considering human factors in design.
- 4 Customisation techniques used to address user preference and obtain ergonomic fit may include but are not limited to:
 - using dressmakers mannequins, patterns, and ergonomes
 - using data from anthropometric, psychological and sensory data, focus groups and test subjects
 - using investigation and stimuli to establish user preferences
 - using functional modelling and prototypes.
- 5 Conditions of Assessment related to this achievement standard can be found at www.tki.org.nz/e/community/ncea/conditions-assessment.php.

Quality Assurance

- Providers and Industry Training Organisations must have been granted consent to assess by NZQA before they can register credits from assessment against achievement standards.
- Organisations with consent to assess and Industry Training Organisations assessing against achievement standards must engage with the moderation system that applies to those achievement standards.

Consent and Moderation Requirements (CMR) reference

0233