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Achievement Standard

Subject Reference		Digital Technologies and Hangarau Matihiko 2.10				
Title		Present a summary of developing a digital outcome				
Level	2	Credits	3	Assessment	External	
Subfield	Technology					
Domain	Digital Technologies					
Status		Registered	ł	Status date	29 November 2018	
Planned review date		31 December 2020		Date version published	29 November 2018	

This achievement standard involves presenting a summary of developing a digital outcome.

Achievement Criteria

Achievement	Achievement with Merit	Achievement with Excellence
 Present a summary of	 Present an in-depth	 Present a comprehensive
developing a digital	summary of developing a	summary of developing a
outcome.	digital outcome.	digital outcome.

Explanatory Notes

1 This achievement standard is derived from the Technology learning area in *The New Zealand Curriculum*, Learning Media, Ministry of Education, 2007; and is related to the material in the *Teaching and Learning Guide for Technology*, Ministry of Education at <u>http://seniorsecondary.tki.org.nz</u>.

Further information can be found at http://www.technology.tki.org.nz/.

Appropriate reference information is available in *Safety and Technology Education: A Guidance Manual for New Zealand Schools,* Ministry of Education at http://technology.tki.org.nz/Technology-in-the-NZC/Safety-in-Technology-Education-revised-2017, and the Health and Safety at Work Act 2015.

This standard is also derived from *Te Marautanga o Aotearoa*. For details of *Te Marautanga o Aotearoa* outcomes to which this standard relates, see the <u>Papa</u> <u>Whakaako</u> for the relevant learning area.

- 2 Present a summary of developing a digital outcome involves:
 - describing the digital outcome that was developed
 - explaining decisions that were made in the development process.

Present an in-depth summary of developing a digital outcome involves:

discussing how the digital outcome addressed relevant requirements and implications.

Present a comprehensive summary of developing a digital outcome involves:

- evaluating decisions made in the development process and discussing what could be done differently to improve the digital outcome, based on insights gained.
- 3 The *digital outcome* must have been developed by the student.
- 4 Examples of *decisions* include:
 - choices of tools and techniques
 - sequencing of key tasks in the project
 - which experts to work with (when and why)
 - selection of methods to address requirements
 - selection of methods to address implications
 - selection of methods to address end-user considerations
 - which resources to use and why.
- 5 Examples of relevant *implications* include:
 - social
 - cultural
 - legal
 - ethical
 - intellectual property
 - privacy
 - accessibility
 - usability
 - functionality
 - aesthetics
 - sustainability
 - future proofing
 - end-user considerations
 - health and safety.
- 6 Assessment Specifications for this achievement standard can be accessed through the Technology Resources page found at <u>http://www.nzqa.govt.nz/qualifications-</u> <u>standards/qualifications/ncea/subjects/</u>.

Quality Assurance

1 Providers and Industry Training Organisations must have been granted consent to assess by NZQA before they can register credits from assessment against achievement standards.

2 Organisations with consent to assess and Industry Training Organisations assessing against achievement standards must engage with the moderation system that applies to those achievement standards.

Consent and Moderation Requirements (CMR) reference 0233