

Achievement Standard

Subject Reference Drama 1.2

Title Participate in creative strategies to create a drama

Level 1 **Credits** 5 **Assessment** Internal

Subfield Drama

Domain Drama Studies

Status Approved **Status date** December 2023

Planned review date December 2028 **Date version published** December 2023

Purpose Statement

Students are able to participate in creative strategies to create a drama.

Achievement Criteria

Achievement	Achievement with Merit	Achievement with Excellence
<ul style="list-style-type: none"> Participate in creative strategies to create a drama 	<ul style="list-style-type: none"> Apply creative strategies to create a drama 	<ul style="list-style-type: none"> Refine the use of creative strategies to create a drama

Explanatory Notes

1 *Participate in creative strategies to create a drama* involves:

- demonstrating active involvement in a devising process
- using elements and conventions to create a devised drama.

Apply creative strategies to create a drama involves:

- contributing and responding to ideas in a devising process
- experimenting with, and selecting, elements and conventions to shape a devised drama.

Refine the use of creative strategies to create a drama involves:

- negotiating and extending ideas in a devising process
- extending the use of elements and conventions to create a coherent devised drama.

2 As part of the evidence provided, students must demonstrate whanaungatanga through the use of creative strategies that support the devising of drama.

Whanaungatanga promotes ways of working collaboratively that can be directly applied to the selection and use of creative strategies. It is about relationship, kinship, and a sense of belonging.

Creative strategies are practices and processes that include communication and collaboration between creators and performers, where ideas can be safely voiced and negotiated in order to achieve a shared vision in devising a drama.

Creative strategies also include the selection of elements, conventions, and technologies used to structure a drama.

- 3 For the purpose of this achievement standard, students will need to participate in a drama performance that involves engaging with a range of drama components to connect with an audience.

An audience can include:

- a teacher
- a class group
- family and friends or the wider community.

- 4 *Drama elements* are the aspects of drama, and may include:

- role
- time
- place
- situation
- action
- tension
- focus
- mood
- symbol.

Drama conventions are established ways of working that are used to explore meaning, provoke thought, develop characters, or deepen audience engagement. They are specific actions or techniques that the performer or creator has employed to create a desired effect. In Drama this can include process conventions, such as hot seating and visualisation, and performance conventions, such as still image and narration.

- 5 *Devise* means to create a drama in an active, improvisational process. Development occurs through an ongoing cycle that involves practical experimentation rather than a scripting process.

The devising process involves participating in creative strategies, such as:

- discussion and improvisation
- exploration and experimentation of elements and conventions
- selection and rejection
- structuring and sequencing
- reflecting and refining
- developing the key message and title of the drama.

- 6 Refer to the NCEA [glossary](#) for Māori, Pacific, and further subject-specific terms and concepts.
 - 7 This achievement standard is derived from The Arts Learning Area at Level 6 of *The New Zealand Curriculum: Learning Media*, Ministry of Education, 2007.
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Replacement Information

This achievement standard, AS91940, AS91942, and AS91943 replaced AS90006, AS90009, AS90011, and AS90997-AS91000.

Quality Assurance

- 1 Schools and institutions must have been granted consent to assess by NZQA before they can register credits from assessment against achievement standards.
- 2 Schools and institutions with consent to assess must engage with the moderation system that applies to those achievement standards.

Consent and Moderation Requirements (CMR) reference 0233
