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2

91235



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Mana Tohu Mātauranga o Aotearoa
New Zealand Qualifications Authority

Level 2 Health 2023

91235 Analyse an adolescent health issue

Credits: Five

Achievement	Achievement with Merit	Achievement with Excellence
Analyse an adolescent health issue.	Analyse in depth, an adolescent health issue.	Analyse comprehensively, an adolescent health issue.

Check that the National Student Number (NSN) on your admission slip is the same as the number at the top of this page.

You should attempt ALL parts of the question in this booklet.

Pull out Resource Booklet 91235R from the centre of this booklet.

If you need more room for any answer, use the extra space provided at the back of this booklet.

Check that this booklet has pages 2–8 in the correct order and that none of these pages is blank.

Do not write in any cross-hatched area (☒). This area will be cut off when the booklet is marked.

YOU MUST HAND THIS BOOKLET TO THE SUPERVISOR AT THE END OF THE EXAMINATION.

Excellence

TOTAL 07

INSTRUCTIONS

In this assessment, you are required to analyse a health issue involving **drug use**.

Refer to the information in **Resource Booklet 91235R** as well as your own knowledge to support your analysis as you answer all parts of the question.

PLANNING

The Vape use for teens is curiosity
 38.5% ~~curiosity~~ While
 15.4% use vapes try to fit in (stuff.co.nz)

Teens are 16 times more likely to vape
 than adults (stuff.co.nz)

personal = lack of knowledge
 Curiosity → Addicted → bad lungs → Physical Wellbeing

Interpersonal = peer pressure
 feeling left out → Removed from friends → Mental Social

Societal = Advertising
 Media → sees it on media looks cool → spiritual Wellbeing

QUESTION

Refer to Resources A, B, and C.

(a) Explain how adolescents' vaping habits can be influenced by the following factors.

(i) Societal pressures

The vape use in ^(adolescents) teens was 38.5% of them ^(stuff.co.nz) vaped for curiosity while 15.4% vaped to fit in. In resource B we see vapes being advertised with discounts and new flavours to try, this is a societal influence on the adolescents as they see these adverts online and it catches their eye with the colourful fruity flavours, this influences the adolescents to try vaping. ^{societal influence media, advertising.}

(ii) Their peers

According to stuff.co.nz ~~the~~ vape use in teens is 38.5% curiosity while 15.4% use vapes to try fit in. In resource A we see that adolescents' vaping habits can be influenced by their peers, Sam is always around people that vape ^{at her school} ~~so she thinks~~ and on the way to school she is near vape shops, this can influence her as she's always going to be offered it and be around it so, she might soon be ^{feeling left out} peer pressure into doing it. ^{peer pressure} Interpersonal peer pressure

(iii) Their own personal attitudes and values

For young adults aged 18 to 24, daily vaping ^(resource C) increased from 5% to 15%. In resource A we see Sam's attitudes towards vaping are ~~unsure~~ as she doesn't believe people who tell her it's ^{not} bad for you (harmless), but she also doesn't know what to do if she is offered a vape. Her lack of knowledge towards what a vape does and curiosity to try a Strawberry Flavored Cloud. "Many young people are picking up high nicotine vapes without ever having smoked a cigarette and swiftly become addicted to ^{Health 91235, 2023} nicotine." (resource C) 03859

Refer to Resources C and D.

- (b) (i) In what ways can an adolescent's short-term well-being be affected by their vaping habits?

* A ~~personal~~ ^{short-term} consequence is getting addicted to vaping which effects their physical well-being as it leads to lack of concentration. A Interpersonal, short term consequence is by vaping they can loose their friends who don't vape which then leads to effecting their mental/emotional and social well-being as they will stop hanging out with their friends.

A social, ^{short-term} consequence is posting on media leads to a negative effect on their spiritual well-being as by posting about vaping has a

- (ii) If an adolescent continues to vape in the long term, how could this affect the well-being of themselves, others, and the wider New Zealand community?

A personal, long term consequence is by ~~being~~ ^{continuing} to vape because they are addicted causes increase in ^{and lack of concentration} lung disease, heart and cancer.

This effects their physical well-being as they will be more prone to getting cancers ^{and will not do well in school.} A interpersonal, long term consequence is by them losing friends it will decrease their social skills which then effects their mental/emotional and social well-being as by being away from friends they aren't talking to anyone so their social skills will go down and their mental health will be effected as they will become depressed, which will make them not leave the house.

A societal long term consequence is by them continuously seeing ^{vapes} on advertisements and social media, influences posting photos with vapes changes the way people look at things, people see influencers taking photos with vapes so they think it's the right thing to do which effects spiritual well-being as the way you look at things is being changed by the media, The wider community is being effected as the more people vape the more busy hospitals are going to be which means the demand of doctors is going to go up, more wait times. The personal ~~factor~~ ^{factor} ~~is~~ ^{is} ~~factor~~ ^{factor} *

(c) Possible health-enhancing strategies to manage the impact of vaping include:

- raising the legal age to purchase vape products to 21 years
- banning store window advertising and product display by retailers
- preventing the sale of vaping products by retailers within a one kilometre radius of any school.

(i) Choose one strategy from the list above, or identify a possible strategy of your own.

banning store window advertising and product display by retailers.

(ii) Explain how this strategy could enhance the health and well-being of adolescents, their peers, and the wider community.

By banning store window advertising and product display by retailers, would cause ^{P I P S} the personal ~~young kids~~ factor of ^(adolescents) kids lack of knowledge and getting addicted to vaping decrease because by not seeing stores with advertising won't catch the ^(adolescents) kids eye, this then would decrease the need for ^(adolescents) kids to see advertising on the way to school. The interpersonal factor of peer pressure and feeling left out would be decreased as the health enhancing factor would stop ^(adolescents) kids from getting vapes which will decrease the ^(adolescents) kids feeling left out. The societal factor of vapes being cool, posted on social media will be decreased as all vape shops will have no advertising trying to hook ^(adolescents) kids in with flavours. This will enhance the health and well being of adolescents, their peers and the wider community because as there is less advertisement around

less vapes will be used / brought which impacts the physical wellbeing of adolescents as less will try vaping meaning less will get addicted decreasing lung cancer and heart disease. The mental / emotional wellbeing would be impacted because by there being no advertising less people will buy them and less people will want to buy them as they aren't cool, which will lead to mental / emotional wellbeing impacted positively as less vaping people won't get depressed. Social well-being will be affected because less vapes being around at social events will cause people not to feel left out or pressured to do it as less people will be vaping, this would increase people being more social as they won't feel like they have to vape. Their spiritual well being would be affected as less advertisement ^{around,} will make them believe that it's okay to have attitudes and beliefs of that it isn't okay to vape. The strategy of banning store window advertising would ~~decrease~~ have an impact on the wider community as less vapes being used will decrease hospitalisation, decreasing the demand for doctors, which then allows them to put their effort into people who didn't choose to vape and put themselves in the position of increasing cancer and heart diseases, decreasing the rates of depression and lack of concentration at school.

Extra space if required.
Write the question number(s) if applicable.

QUESTION
NUMBER

- * b(ii) of more people vaping, increases others to do it interpersonal factor which then leads to societal factor of more people doing it from the ~~the~~ influences, which increases ^{business in} hospitals.
- * b(i) The number of young New Zealanders aged 15 to 17 who vape everyday has tripled in two years, from 2% in 2018-19 to 6% in 2020-21, according to the most recent New Zealand Health survey. Many vapes contain nicotine making them very addictive, the kids lack of knowledge causes them to become addicted. (Resource C)
- b(i) By all ~~these kids~~ ^{adolensces} vaping they are 3 times more likely to smoke cigarettes. (resource D)
- * b(ii) physical wellbeing resource D tells that vaping has been linked to serious lung disease. Having an serious impact on adolensces physical wellbeing.

91235

Excellence

Subject: Health

Standard: 91235

Total score: 07

Q	Grade score	Marker commentary
One	E7	<p>The candidate provided a clear explanation of how adolescent vaping habits would be influenced by themselves, their peers and society. They have comprehensively explained a range of short-term and long-term consequences of adolescent vaping. The candidate makes connections within and / or between the influences, consequences, and strategies. In the strategy section there are clear links with the influences and consequences provided earlier. The strategy is health-enhancing, and the candidate shows a critical understanding of the underlying concepts.</p>