

Assessment Schedule – 2014

Drama: Demonstrate understanding of the use of drama aspects within live performance (90011)

Evidence Statement

Question	Evidence
ONE	Use of process conventions to develop a character
(a)	Describes a character played in a live performance.
(b)	Describes how a process convention was used to discover the details of the character.
(c)	Explains the way the character was played as a result of this process.

N1	N2	A3	A4	M5	M6	E7	E8
Gives a rudimentary description of a character or role.	Describes a character or role <i>OR</i> Refers to a process convention used to develop a character or role.	<i>EITHER</i> Describes a character or role <i>OR</i> Generally describes how a process convention was used to develop this character or role <i>AND</i> Generally explains how the character or role was played as a result of the process.	Describes a character or role <i>AND</i> Describes how a process convention was used to develop this character or role <i>AND</i> Explains how the character or role was played as a result of the process.	<i>EITHER</i> Describes, with some detail , a character or role <i>OR</i> Describes, with some detail , how a process convention was used to develop this character or role <i>AND</i> Explains fully how the character or role was played as a result of the process.	Describes, with some detail , a character or role <i>AND</i> Describes, with some detail , how a process convention was used to develop this character or role <i>AND</i> Explains fully how the character or role was played as a result of the process.	<i>EITHER</i> Describes, in detail , a character or role <i>OR</i> Describes, in detail , how a process convention was used to develop this character or role <i>AND</i> Explains fully and with insight how the character or role was played as a result of the process.	Describes, in detail , a character or role <i>AND</i> Describes, in detail , how a process convention was used to develop this character or role <i>AND</i> Explains fully and with insight how the character or role was played as a result of the process.

N0 = No response; no relevant evidence.

Question	Evidence
TWO	Use of voice techniques to create a role
(a)	Describes what was happening on stage when an actor used voice techniques at a key moment of a live performance.
(b)	Explains how an actor made use of voice techniques in this moment.
(c)	Explains what was learnt about the character through use of voice techniques.

N1	N2	A3	A4	M5	M6	E7	E8
Gives a rudimentary description of a key moment when voice was used.	Describes a key moment when voice was used	<i>EITHER</i> Describes a key moment when voice was used	Describes a key moment when voice was used	<i>EITHER</i> Describes, with some detail , a key moment when voice was used	Describes, with some detail , a key moment when voice was used	<i>EITHER</i> Describes, in detail , a key moment when voice was used	Describes, in detail , a key moment when voice was used
	<i>OR</i> Refers to an actor's use of voice techniques.	<i>OR</i> Generally describes an actor's use of voice techniques in this moment	<i>AND</i> Describes an actor's use of voice techniques in this moment	<i>OR</i> Describes, with some detail , an actor's use of voice techniques in this moment	<i>AND</i> Describes, with some detail , an actor's use of voice techniques in this moment	<i>OR</i> Describes, in detail , an actor's use of voice techniques in this moment	<i>AND</i> Describes, in detail , an actor's use of voice techniques in this moment
		<i>AND</i> Generally explains what was shown or learnt about the character.	<i>AND</i> Explains what was shown or learnt about the character.	<i>AND</i> Explains fully what was shown or learnt about the character.	<i>AND</i> Explains fully what was shown or learnt about the character.	<i>AND</i> Explains fully and with insight what was shown or learnt about the character.	<i>AND</i> Explains fully and with insight what was shown or learnt about the character.

N0 = No response; no relevant evidence.

Question	Evidence
THREE	Use of technology in a moment of tension
(a)	Describes what was happening in a moment of tension in a live performance.
(b)	Describes the use of a performance technology during this moment.
(c)	Explains the effect of this use of technology on the audience during this moment.

N1	N2	A3	A4	M5	M6	E7	E8
Gives a rudimentary description of a moment of tension.	Describes what was happening during a moment of tension	<i>EITHER</i> Describes what was happening during a moment of tension	Describes what was happening during a moment of tension	<i>EITHER</i> Describes, with some detail , what was happening during a moment of tension	Describes, with some detail , what was happening during a moment of tension	<i>EITHER</i> Describes, in detail , what was happening during a moment of tension	Describes, in detail , what was happening during a moment of tension
	<i>OR</i> Refers to the use of a performance technology in a moment of tension.	<i>OR</i> Generally describes the use of a performance technology in this moment	<i>AND</i> Describes the use of a performance technology in this moment	<i>OR</i> Describes, with some detail , the use of a performance technology in this moment	<i>AND</i> Describes, with some detail , the use of a performance technology in this moment	<i>OR</i> Describes, in detail , the use of a performance technology in this moment	<i>AND</i> Describes, in detail , the use of a performance technology in this moment
		<i>AND</i> Generally explains the effect the use of technology had on the audience.	<i>AND</i> Explains the effect the use of technology had on the audience.	<i>AND</i> Explains fully the effect the use of technology had on the audience.	<i>AND</i> Explains fully the effect the use of technology had on the audience.	<i>AND</i> Explains fully the effect the use of technology had on the audience.	<i>AND</i> Explains fully and with insight the effect the use of technology had on the audience.

N0 = No response; no relevant evidence.

Cut Scores

	Not Achieved	Achievement	Achievement with Merit	Achievement with Excellence
Score range	0 – 7	8 – 12	13 – 18	19 – 24