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| Title | Provide gaming machine information to customers in a Class 4 gambling environment | | |
| Level | 2 | Credits | 2 |

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| Purpose | People credited with this unit standard are able to provide gaming machine information to customers in a Class 4 gambling environment. |
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| Classification | Hospitality > Hospitality - Gambling |
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| Available grade | Achieved |
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Explanatory notes

Definitions

Class 4 – the category of gambling defined in the Gambling Act 2003.

Establishment requirements – any policy, procedure, or agreed requirement, either written or oral, that is made known to the candidate prior to assessment against this unit standard.

Gaming machine – as defined in the Gambling Act 2003.

Game Rules – those prescribed in Game Rules 2016, pursuant to the Gambling Act 2003.

Player Instruction Notice – as defined in the Game Rules.

- 2 Any relevant Acts, regulations, and bylaws must be complied with during assessment against this standard.

Outcomes and evidence requirements

Outcome 1

Provide gaming machine information to customers in a Class 4 gambling environment.

Evidence requirements

- 1.1 The cost of play in terms of credits, number of games, amount of bet, lines played, gamble options, and maximum bet is explained to customers in accordance with the gaming machine features and set-up.
- 1.2 The button panel or touch screen are explained to customers in terms of the function of all buttons or features in accordance with the gaming machine features and set up.

- 1.3 Methods of payment, including hand pays, are explained to customers in accordance with machine features, establishment requirements, and Game Rules.
- 1.4 Jackpot link features such as means of winner notification and, where applicable, jackpot identification number are explained to customers, and Player Instruction Notices are made available in accordance with the characteristics of the system.
- 1.5 Gaming machine artwork pay tables and features are explained to two different customers in accordance with establishment requirements.
- Range six tables and features in total.

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| Planned review date | 31 December 2017 |
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Status information and last date for assessment for superseded versions

| Process | Version | Date | Last Date for Assessment |
|-----------------------|---------|-------------------|--------------------------|
| Registration | 1 | 21 March 2001 | 31 December 2017 |
| Review | 2 | 26 April 2005 | 31 December 2017 |
| Revision | 3 | 25 June 2007 | 31 December 2017 |
| Rollover and Revision | 4 | 19 September 2008 | 31 December 2017 |
| Review | 5 | 20 November 2009 | N/A |
| Rollover and Revision | 6 | 16 June 2016 | N/A |

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| Consent and Moderation Requirements (CMR) reference | 0112 |
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This CMR can be accessed at <http://www.nzqa.govt.nz/framework/search/index.do>.

Please note

Providers must be granted consent to assess against standards (accredited) by NZQA, before they can report credits from assessment against unit standards or deliver courses of study leading to that assessment.

Industry Training Organisations must be granted consent to assess against standards by NZQA before they can register credits from assessment against unit standards.

Providers and Industry Training Organisations, which have been granted consent and which are assessing against unit standards must engage with the moderation system that applies to those standards.

Requirements for consent to assess and an outline of the moderation system that applies to this standard are outlined in the Consent and Moderation Requirements (CMRs). The CMR also includes useful information about special requirements for organisations wishing

to develop education and training programmes, such as minimum qualifications for tutors and assessors, and special resource requirements.

Comments on this unit standard

Please contact ServicIQ qualifications@ServicIQ.org.nz address if you wish to suggest changes to the content of this unit standard.