

Title	Demonstrate knowledge of legislation, licence conditions, and taxation related to a Class 4 gambling environment		
Level	4	Credits	8

Purpose	People credited with this unit standard are able to demonstrate knowledge of legislation pertaining to gambling in a Class 4 environment; Game Rules; and the taxation implications for the operation of gaming machines.
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Classification	Hospitality > Hospitality - Gambling
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Available grade	Achieved
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Explanatory notes

1 Definitions

Licence conditions – refer to conditions set by the Department of Internal Affairs to maintain a licence to operate Class 4 gambling.

Class 4 – the category of gambling defined in the Gambling Act 2003.

Gaming machine – as defined in the Gambling Act 2003.

Game Rules – those prescribed in Game Rules 2016, pursuant to the Gambling Act 2003

Taxation implications relevant to this unit standard are covered by the following Acts and/or legislative instruments: Goods and Services Tax Act 1985, Gambling (Fees) Regulations 2015, Gambling (Problem Gambling Levy) Regulations 2013.

2 Any relevant acts, regulations, and bylaws must be complied with during assessment against this standard.

Outcomes and evidence requirements

Outcome 1

Demonstrate knowledge of legislation pertaining to gambling in a Class 4 environment.

Evidence requirements

- 1.1 The Gambling Act is described in terms of its scope and coverage.
- 1.2 The criteria for the lawful operation of gaming machines, and licensing requirements are described in terms of the Gambling Act.
- 1.3 Key persons and their responsibilities are described in terms of the Gambling Act.

- 1.4 Licence conditions are interpreted in terms of their application to a specific operator's and venue's licence.
- 1.5 The roles and responsibilities of regulatory bodies and gambling venues are described in terms of the Gambling Act.
- 1.6 Restriction of access of persons to Class 4 gambling venues is described in terms of relevant sections of the Gambling Act.
- 1.7 Breaches of the Gambling Act, gambling regulations, and licence conditions, are described in terms of potential impact for business operations and persons.

Outcome 2

Demonstrate knowledge of Game Rules.

Evidence requirements

- 2.1 The scope of the Game Rules is described in terms of their relationship to the Gambling Act and their broad purpose.
- 2.2 The rights and responsibilities of players are explained in terms of the Game Rules.
- 2.3 Venue operations requirements and limitations are described in terms of Part 2 and Part 4 of the Game Rules and associated documents and records.
- 2.4 The responsibilities of Class 4 licence holders are described in terms of Part 3 and Part 4 of the Game Rules.

Outcome 3

Demonstrate knowledge of the taxation implications for the operation of gaming machines.

Evidence requirements

- 3.1 Taxation implications for gaming machine operations are interpreted in accordance with legislation.

Planned review date	31 December 2017
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Status information and last date for assessment for superseded versions

Process	Version	Date	Last Date for Assessment
Registration	1	21 March 2001	31 December 2017
Review	2	26 April 2005	31 December 2017
Revision	3	25 June 2007	31 December 2017
Review	4	20 November 2009	N/A
Rollover and Revision	5	16 June 2016	N/A

Consent and Moderation Requirements (CMR) reference	0112
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This CMR can be accessed at <http://www.nzqa.govt.nz/framework/search/index.do>.

Please note

Providers must be granted consent to assess against standards (accredited) by NZQA, before they can report credits from assessment against unit standards or deliver courses of study leading to that assessment.

Industry Training Organisations must be granted consent to assess against standards by NZQA before they can register credits from assessment against unit standards.

Providers and Industry Training Organisations, which have been granted consent and which are assessing against unit standards must engage with the moderation system that applies to those standards.

Requirements for consent to assess and an outline of the moderation system that applies to this standard are outlined in the Consent and Moderation Requirements (CMRs). The CMR also includes useful information about special requirements for organisations wishing to develop education and training programmes, such as minimum qualifications for tutors and assessors, and special resource requirements.

Comments on this unit standard

Please contact ServicelQ qualifications@ServicelQ.org.nz if you wish to suggest changes to the content of this unit standard.