

Title	Research and design a costume for a specified performance context		
Level	2	Credits	4

Purpose	People credited with this unit standard are able to research and design a costume for a specified performance context.
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Classification	Performing Arts General > Entertainment and Event Technology
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Available grade	Achieved, Merit and Excellence
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Criteria for Merit	In researching and designing the costume, the candidate makes links between their research, the requirements of the specified performance context, and their costume design.
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Criteria for Excellence	In researching and designing the costume, the candidate justifies the links between their research, the requirements of the specified performance context, and their costume design.
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Guidance Information

- 1 This unit standard can be awarded with an *Achieved*, *Merit* or *Excellence*. For the *Achieved* grade to be awarded, all outcomes must be achieved as specified in the outcome statements. For *Merit* or *Excellence* grades to be awarded, the candidate must meet the *Merit* or *Excellence* criteria specified above.
- 2 Definitions
Genre may include but is not limited to – ballet, period drama, choreographed music video, poi.
Specified performance context means both the style and genre of the performance that the candidate will be assessed in. The text used and the context the candidate is being assessed in must be specified by the teacher/tutor.
Style may include but is not limited to – dance, kapa haka, drama, music performance, moving image production, physical theatre, devised work, performance art.
- 3 Recommended for entry: Unit 26689, *Demonstrate knowledge of costuming for a performance context*.

Outcomes and performance criteria

Outcome 1

Research and design a costume for a specified performance context.

Performance criteria

1.1 Research informs the design in terms of the costume requirements of the specified performance context.

Range costume requirements may include but are not limited to – cost; appearance on stage such as – colour, shine, texture; safety; fabric types and effects; quality of construction; special effects; historical or cultural accuracy; research of a minimum of five costuming requirements is required.

1.2 Design is communicated visually in sufficient detail to allow the realisation of the costume.

Range visual communication may include but is not limited to – hand drawing, annotated journal, collage, multi-media presentation (2D or 3D); detail may include but is not limited to – annotated specifications of colour, texture, material(s); close-up of particular detail(s) of the costume.

Planned review date	31 December 2019
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Status information and last date for assessment for superseded versions

Process	Version	Date	Last Date for Assessment
Registration	1	19 April 2012	31 December 2017
Rollover	2	21 April 2016	N/A
Rollover and Revision	3	26 October 2017	N/A

Consent and Moderation Requirements (CMR) reference	0099
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This CMR can be accessed at <http://www.nzqa.govt.nz/framework/search/index.do>.

Comments on this unit standard

Please contact Skills Active Aotearoa Limited info@skillsactive.org.nz if you wish to suggest changes to the content of this unit standard.