Title	Install, operate and remove sound equipment for performances, events or a live recording		
Level	4	Credits	20

Purpose	People credited with this unit standard are able to: interpret a sound plan and set up sound system equipment; demonstrate knowledge of the preparation, loading and transportation of sound equipment; install sound system equipment; draw a simple signal flow diagram and set up the sound equipment for a small scale performance, event or live recording; select and apply techniques to improve the sound quality during a performance, event or live recording; pack out and load sound system equipment at the end of a performance, event or live recording.
---------	-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------

Classification Performing Arts General > Entertainment and Event Technology
-----------------------------------------------------------------------------

Available grade	Achieved
-----------------	----------

# **Guidance Information**

- 1. Recommended skills and knowledge: Unit standard 17600 Explain safe work practices for working at heights.
- 2. All learning and assessment leading to this unit standard must be carried out in accordance with the following as relevant:
  - legislation including Health and Safety at Work Act 2015 and subsequent amendments;
  - current industry best practice and industry guidelines (where available) including Safe Rigging Practices for the Entertainment Industry in New Zealand, June 2015, and A Guide for Safe Working Practices in the New Zealand Theatre & Entertainment Industry, April 2011, or replacements that supersede these guidelines, available from the WorkSafe website, <a href="www.worksafe.govt.nz">www.worksafe.govt.nz</a>.
- The Entertainment and Event Technology programme guidance document should be consulted when developing assessments leading to this unit standard. It can be found at www.skillsactive.org.nz
- 4. For outcomes 1, 2, 3, 5 and 6 technical skills must be demonstrated across a range of performances and events, including a minimum of four complex events. For outcome 4 technical skills must be demonstrated across a range of performances and events, including a minimum of four small scale events.

## 5. Definition

Complex events are defined as having technical complexity and must meet at least three of the following criteria:

- audience or guest capacity > 500
- hours of technical production > 150 hours
- production budget (covering technical and staffing requirements for rigging, lighting, video, live sound, stage mechanics and scenic construction) > \$100,000
- quantity of Performers/Presenters > 20
- length of time in the venue (or venues if a touring production) > 7 days.

# Outcomes and performance criteria

## Outcome 1

Interpret a sound plan and set up sound system equipment for a performance, event or live recording.

## Performance criteria

- 1.1 Interpret the sound plan to determine requirements in terms of the type of performance or event or live recording.
- 1.2 Explain safety requirements for set up, installation and pack out in accordance with risk assessment plans and venue requirements.
- 1.3 Identify and comply with any restrictions or guidance for operating sound levels.
  - Range may include but is not limited to district plans, WorkSafe guidelines, venue requirements.
- 1.4 Explain sound check requirements in terms of sound plan, time restraints and line check.
- 1.5 Interpret the sound plan to ensure safe and adequate electrical power supply.

#### Outcome 2

Demonstrate knowledge of the preparation, loading and transportation of sound equipment to an entertainment or event venue or site.

## Performance criteria

- 2.1 Select and prepare relevant sound equipment and other resources to meet the requirements of sound riders, technical riders and prep sheets.
- 2.2 Complete labelling of racks, road cases and sound gear in terms of rack and case contents, required location at the event and meeting transportation requirements.
- 2.3 Load equipment in accordance with safety guidelines.

2.4 Select safety equipment for cable runs in accordance with requirements of the venue.

- 2.5 Determine destination, site access and parking distance from the venue and document in the loading plan.
- 2.6 Transport equipment in accordance with safety guidelines.

#### Outcome 3

Install sound system equipment for a performance, event or live recording.

## Performance criteria

- 3.1 Install sound system equipment in accordance with industry best practice, the sound plan and venue requirements.
- 3.2 Use terminology consistent with the sound plan throughout the setup and operating phase of the performance, event or live recording.
- 3.3 Use PPE and access equipment in accordance with safety guidelines and legislation requirements.
- 3.4 Application of earth loop principles demonstrates an understanding of their use in fault finding and removing an earth loop in a sound system.
- 3.5 Solve problems using a logical process and problem solving techniques to remedy issues arising during set-up.

## **Outcome 4**

Draw a simple signal flow diagram and set up the sound equipment for a small scale performance, event or live recording.

## Performance criteria

- 4.1 Draw a signal flow diagram for a small scale performance or event using commonly used conventions and formats.
- 4.2 Set up sound equipment for the small scale performance or event on stage in a safe and tidy manner.
- 4.3 Test sound equipment and make adjustments for good sound quality in accordance with performers' requirements.

#### Outcome 5

Select and apply techniques to improve the sound quality during a performance, event or live recording.

## Performance criteria

- 5.1 Select and apply troubleshooting techniques to improve sound quality.
- 5.2 Apply feedback control mechanisms to meet sound system requirements.
- 5.3 Select and apply equalisation to improve sound quality.
- 5.4 Select and apply processing to improve sound quality.

Range may include but is not limited to - dynamics such as gate, compressor, de-essor, limiter, effects such as reverb and delay.

#### **Outcome 6**

Pack out and load sound system equipment at the end of a performance, event or live recording.

## Performance criteria

- 6.1 Complete pack-out and loading of sound system equipment in accordance with the sound plan.
- 6.2 Packing of equipment follows a logical process and in reverse to pack-in procedures.
- Return equipment in the appropriate condition as required by the suppliers and venue.
- 6.4 Loading of equipment in removal vehicle is completed safely and the load meets the requirements for even weight spread.
- 6.5 Storage of sound equipment meets production and transportation requirements.

Planned review date	31 December 2022
---------------------	------------------

Status information and last date for assessment for superseded versions

Process	Version	Date	Last Date for Assessment
Registration	1	28 September 2017	N/A

Consent and Moderation Requirements (CMR) reference	0099
-----------------------------------------------------	------

This CMR can be accessed at http://www.nzga.govt.nz/framework/search/index.do.

# Comments on this unit standard

Please contact Skills Active Aotearoa Limited <a href="mailto:info@skillsactive.org.nz">info@skillsactive.org.nz</a> if you wish to suggest changes to the content of this unit standard.