Title	Plan, prepare, lead, and evaluate own performance for, a high wire activity		
Level	4	Credits	20

Purpose	This unit standard is intended for people who provide introductory activities using high wire, zipline, or via ferrata.
	People credited with this unit standard are able to: plan and prepare for a high wire activity; demonstrate group and safety management while leading a high wire activity; lead a group for a high wire activity; apply knowledge of environmental practices and cultural awareness for high ropes activities in outdoor environments in Aotearoa New Zealand; and evaluate own performance as a high wire leader.

Classification	Outdoor Recreation > High Wires and High Ropes

Available grade Achieved	
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Guidance Information

- 1 All learning and assessment against this standard must be carried out in accordance with the following:
 - relevant legislation, including the Health and Safety at Work Act 2015, Human Rights Act 1993, Vulnerable Children Act 2014, and the Health and Safety at Work (Adventure Activities) Regulations 2016;
 - relevant Activity Safety Guidelines published by WorkSafe New Zealand <u>https://www.supportadventure.co.nz/advice-resources/general-2/activity-safety-guidelines/;</u>
 - industry Codes including the Land Safety Code
 <u>https://www.adventuresmart.nz/land/the-land-safety-code</u>, and Leave No Trace
 principles <u>https://leavenotrace.org.nz</u>;
 - a recognised and approved safety management system including organisational policies and procedures including Emergency Action Plans (EAPs), Standard Operating Procedures (SOPs), incident response management plans and the use of personal protective equipment (PPE);
 - relevant industry publications and current industry good practice.
- 2 Definition

Current industry good practice means the range of actions currently accepted within the adventure and outdoor sector to manage the risk of harm to staff, participants, and visitors.

3 Range

one of – high wire, zipline, via ferrata.

Outcomes and performance criteria

Outcome 1

Plan and prepare for a high wire activity.

Performance criteria

- 1.1 Create a high wire activity plan.
 - Range defined purpose, (including understanding organisational product, purpose and objectives in cases where the activity is a predetermined product); logical sequence of progressions; any consent or access requirements; individual and group gear and equipment needs.
- 1.2 Create a pre-activity emergency plan for a high wire activity.
 - Range emergency planning includes but is not limited to emergency equipment, internal and external communication, first aid kit contents, knowledge of group's skill-set and health issues.
- 1.3 Obtain a weather forecast and describe how it could affect the planned activity.
- 1.4 Perform pre-activity tasks, including gathering medical information, and completing gear and equipment checks.

Outcome 2

Demonstrate group and safety management while leading a high wire activity.

Performance criteria

- 2.1 Use leadership strategies to engage, encourage, and motivate participants.
- 2.2 Explain emergency and first aid procedures for high wire activities.
- 2.3 Demonstrate group management and safety techniques and strategies.
 - Range check equipment is correctly fitted prior to activity, monitor individual task completion rates, participant behaviour, leader positioning, communication, and accounting for all group members.

Outcome 3

Lead a group for a high wire activity.

Performance criteria

- 3.1 Prepare and brief the group about activity requirements, participant gear and equipment, personal medication, and emergency and first aid procedures.
- 3.2 Instruct high wire activities in a logical sequence with progressions.
- 3.3 Adapt progressions to participants needs and expectations.
 - Range may include adjusting technical difficulty, duration, pace in regard to age, level of fitness, size of the group.
- 3.4 Monitor changes in the weather and modify activities as required.

Outcome 4

Apply knowledge of environmental practices and cultural awareness for high ropes activities in outdoor environments in Aotearoa New Zealand.

Performance criteria

- 4.1 Follow minimal impact and sustainable practices.
- 4.2 Demonstrate respect for the environment through the personal application of environmentally sustainable principles.
- 4.3 Demonstrate awareness of the physical, emotional, and cultural needs of group participants by responding to needs.
- 4.4 Provide interpretation about the natural environment and cultural history of the local area to the group.

Outcome 5

Evaluate own performance as a high wire leader.

Performance criteria

- 5.1 Reflect on planning and own leadership practice to identify areas of success and areas for improvement.
- 5.2 Collect feedback from a variety of sources on the planning and leadership of a high wire activity.
 - Range sources may include but are not limited to supervisor, peers, participants.
- 5.3 Evaluate feedback to identify actions for improvement as a high wire leader.

31 December 2029

Status information and last date for assessment for superseded versions

Process	Version	Date	Last Date for Assessment
Registration	1	29 November 2018	31 December 2026
Review	2	12 December 2024	N/A

Consent and Moderation Requirements (CMR) reference	0099		
This CMR can be accessed at http://www.nzga.govt.nz/framework/search/index.do.			

Comments on this unit standard

Please contact Toi Mai Workforce Development Council <u>qualifications@toimai.nz</u> if you wish to suggest changes to the content of this unit standard.